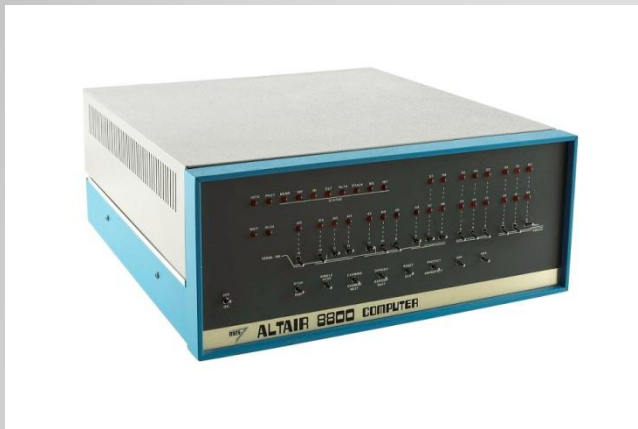


Brief history of computer games

TEACHER
VĂNCICA DIANA-MIHAELA

The great invention of the twentieth century was the computer. The first computer built to be used by a person in the intimate environment of their home was the Altair 8800 launched in 1974. It was followed by the Apple I model in 1976, and others such as the IBM 5150 in 1981. At the beginning of the last decade of the last century, the PC was a tool present in many offices and many homes around the world.

Altair 8800 Microcomputer



Apple I



The computer has had and still has many uses, but it is also a new form of entertainment. It provides internet access, has replaced typewriters and allows us to be absorbed in the fascinating world of video games.

*The first games were created and developed for use by specialists in the field of computers

* Ralph Baer is the one who laid the foundations of video games, opening the era of video game consoles

* 1947 marked the appearance of the oldest computer game, a rocket simulation created by Thomas T. Goldsmith Jr. and Estle Ray Mann.

*In the 1950s and 1960s, other games appeared:

-X and O,

-Tennis For Two, created in New York's research labs to entertain visitors

-Spacewar, a space simulation game.

* The '70s brought to the market Arcade games (entertainment machines based on paying with coins. The most successful was Pong, accessible first in public places, then in the home version.

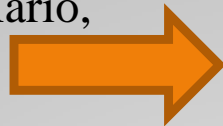
* In 1972. Video games could be played in specially arranged places, on devices that worked on the basis of coins / chips. Then came the consoles and the famous joystick.

Ralph Baer



In the 1990s, the video game industry used by PCs took off, while graphics improved significantly.

Games like -SuperMario,
Quake
Age of Empires.



they made a career

In the 2000s, online games appeared via computers, then online games via consoles. After this date, the games through mobile telephony also enjoyed a growing popularity.

